



Bradon Webb  
Creative  
VFX / 3D Design and Animation  
Contact  
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www.paraportable.net

- Skills/Abilities:

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**3D** – Lighting/Rendering, Modeling, Design, Animation, VFX, Compositing, Tracking, Green Screen, Simulations, Expressions, and Programming

**2D** – Storyboard Design, Illustration, Digital Painting, Drawing, and Animation

**Software** – Maya, Vray, Mental Ray, NCloth, Real Flow, Houdini, Mudbox, After Effects, Photoshop, Illustrator

- Education/awards:

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**Kansas City Art Institute**

Bachelor of Fine Arts 2002; New Media/Sculpture

**Valedictorian in May 2002/Dean's List**

Outstanding Artist Award/William Kemper Scholarship

Cut and Paste First Runner-up

- Experience/Employment:

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**Leviathan, Apr.'10 – present - Creative Director**

Manage teams and workflow, Technical/Creative direction, Design boards, 3D animation, Lighting/ Rendering, VFX, compositing

**Paraportable Mar.'09 – Apr. '10 - Freelance Creative Director/Lead Animator**

Design boards, 3D modeling, Lighting, Rendering, VFX, compositing

**eatdrink April '07 – Mar.'09 - Creative Director/Lead Animator**

Lead projects & manage production workflow, design boards, assist with technical and conceptual work. 3D modeling, Lighting, Rendering, VFX, compositing

**Vitamin Pictures Jan. – Sept.'07 - Freelance 3D Design & Animation**

Lead 3D, animation, modeling, texturing, lighting and rendering

**Mo/de Dec. 04 – Jan. '07 - Assistant Creative Director/2D & 3D design**

Manage production workflow, Concept design and storyboarding, Animation 2D & 3D, provide technical direction

**Kansas City Art Institute Aug. '04 - Faculty of Continuing Education**

Design curriculum for students to learn principals of digital imaging, scanning image adjustment, and preparing a portfolio

**KMBC-TV Aug. '03 – May '04 - Daily Graphics**

Produce daily graphics pertaining to news stories over the shoulder box and lower third banners. Assist in running hardware to key live graphics

**MK12** *Jan. '02 – May '03* - **Freelance Animation/Internship**  
3D modeling, design, animation, lighting and rendering

**Speck Magazine** *Oct. – Nov.'01* - **Freelance Photographer**  
Photograph portraits of artists for use alongside their interviews